Project – 3d selfie

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Create a 3D polygonal model of your own head. Add 3-pt lighting and then render out a beauty pass. Also, render out a wireframe of your model and composite that over your beauty pass in Photoshop.

To model, work along with the following Vimeo album:

https://vimeo.com/album/3320948

This project is about complex organic modeling.

Submit:

A zipped folder that includes:

- 1. Four of your Maya scenes (including the *last* one)
- 2. A composited HD 1080 PSD of your renders
- 3. Upload a JPG version of your composite as a comment to the related post on our Facebook group page.

The rubric:

Your work will be graded upon the following criteria:

Organic modeling				
Lighting				
Wireframe render				
Composited JPG uploaded to Facebook				
Late	(-2)			
Total Points	20			